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CDOSim: Simulating Cloud Deployment Options for Software Migration Support

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Motivation

- Migration of enterprise software to the cloud
- Many different cloud deployment options
- Simulation helps to find the best trade-off between high performance and low costs



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Cloud Deployment Option (CDO)

In the context of a deployment of software on a cloud platform, a cloud deployment option is a **combination of decisions** concerning the

- selection of a cloud provider,
- the deployment of components to virtual machine instances,
- the virtual machine instances' configuration,
- and specific adaptation strategies.



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CloudSim

- CloudSim [CRDRB09]
 - Cloud computing system and application simulator
 - Cloud provider perspective
 - We extended it by cloud user perspective



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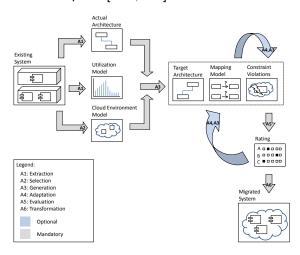
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CloudMIG

 CloudMIG approach and its prototype CloudMIG Xpress [FHS12, FH11]

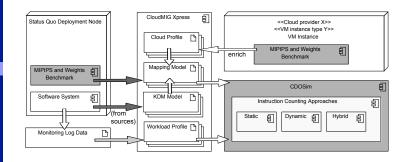




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CDOSim - Simulation Architecture





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Million Integer Plus Instructions Per Second (MIPIPS)

- Measure for the computing performance of a computer / virtual machine instance
- Idea: Measure the execution time and divide by instruction count
- Example: 10 seconds for 200 million instructions results in 20 MIPIPS
- Benchmark generated from meta-model with current support for Java, C, C++, C#, Ruby, Python





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MIPIPS

```
int x = 0;
 3
 4
    long startTime = System.currentTimeMillis();
 5
    int i = -2147483647;
    while (i < 2147483647) {
      x = x + 2;
9
      i += 1:
10
    }
11
12
13
    long endTime = System.currentTimeMillis();
14
    long difftime = endTime - startTime;
15
    System.out.println(difftime);
16
    System.out.println(x);
17
```



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MIPIPS

```
int x = 0;
    int v = 0:
 3
 4
    long startTime = System.currentTimeMillis();
 5
    int i = -2147483647;
    while (i < 2147483647) {
    x = x + 2;
     y = y + 3;
      i += 1:
10
    }
11
12
13
    long endTime = System.currentTimeMillis();
14
    long difftime = endTime - startTime;
15
    System.out.println(difftime);
16
    System.out.println(x);
17
    System.out.println(y);
```



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Instruction Count Overview

Approach	Preconditions	
Dynamic approach	1. Part of source code	
	2. Response times	
	3. MIPIPS	
Static approach	1. Full source code	
Hybrid approach	1. Full source code	
	2. Response times	
	3. MIPIPS	



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Dynamic Approach

- Approach: MIPIPS divided by the response time reveals instruction count
- Example: 200 MIPIPS / 0.1 seconds = 20 million integer plus instructions



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Static Approach

- Approach: Count each instruction and convert to integer plus instruction through weight
- Example: Convert a double times to an integer plus instruction



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Static Approach - Example

Equation for loop instruction count derivation:

$$ic_{for_loop} = ic_{init} + (iter_{count} \cdot (ic_{cond} + ic_{iter} + ic_{loop}))$$

Example:

```
1 for (int i = 0; i < 10; i++) {
2    x = i + 3;
3 }</pre>
```

$$ic_{for_loop} = 1 + (10 \cdot (1 + 1 + 1)) = 31$$



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Hybrid Approach

- Dynamic approach: Most often no data from a fully-instrumentated system is available, but the monitored data is accurate
- Static approach: Detailed insight but imprecise
- Hybrid approach combines the advantages of both
- Idea: Use dynamic analysis results for correction of static analysis results



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Hybrid Approach

```
public void method3000() { // from static: 3000 IC
for (int i = 0; i < 1000; i++) {
    x = i + 3;
}

public void method50() { // from dynamic: 50 IC
method3000();
}</pre>
```



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Hybrid Approach

```
public void method3000() { // from hybrid: 50 IC

public void method3000() { // from static: 3000 IC

for (int i = 0; i < 1000; i++) {
    x = i + 3;
    }

public void method50() { // from dynamic: 50 IC

method3000();
}</pre>
```



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Weights Per Statement

- For example, a double divide instruction takes more time than an integer plus instruction on most platforms
- Idea: Convert double divide instruction into integer plus instruction
- Approach: Divide MIPIPS by million double divide instructions per seconds (MDDIPS) from adapted benchmark
- Example: 400 MIPIPS / 100 MDDIPS = 4



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Simulation Output

- Costs
- Response times
- SLA violations
- Rating: Rate each output from 1 (best) to 5 (worst)



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Evaluation Overview

- E1: MIPIPS benchmark evaluation
- E2: Accuracy evaluation for single core instances
- E3: Inter-cloud accuracy evaluation

More evaluations in [Fit12]



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Experiment Setup for E2 and E3

- Adapted JPetStore
- JMeter with Markov4JMeter
- Kieker [vHWH12] (monitoring framework) kieker-monitoring.net
- Eucalyptus¹ and Amazon EC2
- Quantifying the relative error (RE) by comparing simulated values with measured values

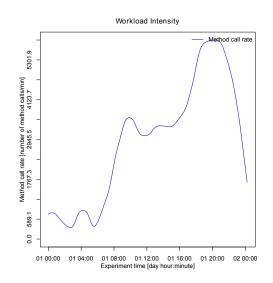
¹2x AMD Opteron 2384 (8 cores), 24 GB DDR2-667 RAM



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Workload





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E1: MIPIPS Benchmark Evaluation – Reasonable to Other Measures

Amazon EC2 instance type	MIPIPS	EC2 compute units per core
t1.micro	4.11	up to 2
m1.small	20.65	1
m1.large	142.13	2
c1.medium	148.81	2.5
m2.xlarge	235.57	3.25

Table 1: MIPIPS benchmark results for Amazon EC2



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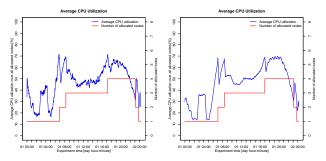
3. Simulation

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E2: Accuracy Evaluation for Single Core Instances



(a) Measured CPU utilization (b) Simulated CPU utilization Figure ${\bf 1}$: Average CPU utilization of allocated nodes using Eucalyptus

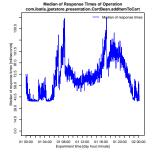
 $RE_{CPU} = 29.18 \% RE_{InstanceCount} = 0.64 \% RE_{Costs} = 6.34 \%$

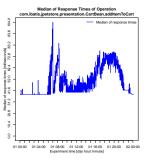


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E2: Accuracy Evaluation for Single Core Instances





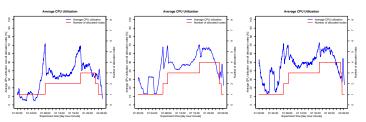
(a) Measured response times (b) Simulated response times Figure 2: Median of response times using Eucalyptus

 $RE_{RT} = 24.85 \%$

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E3: Inter-Cloud Accuracy Evaluation



- (a) Amazon EC2 run (b) Simulation for Eucalyptus
- (c) Eucalyptus run

Figure 3: Average CPU utilization of allocated nodes

$$RE_{CPU} = 21.60 \% RE_{InstanceCount} = 1.32 \%$$

 $RE_{Costs} = 1.53 \% RE_{RT} = 38.62 \%$



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Related Work

- GroudSim [OPPF10] (alternative to CloudSim)
- SLAstic.SIM [vMvHH11] (performance simulator based on Palladio Component Model)
- iCanCloud [NCVP+11] (cloud tool with manual application modelling)
- Cloudstone toolkit [sss+08] (benchmark and measurement tools for Web 2.0)
- SMICloud [GVB11] (framework for comparing different cloud providers)



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Future Work

- Framework for parallelizing CDOSim's simulations
- Extend elementary model for computing network costs
- Simulate further properties, e.g., memory consumption and I/O performance
- Use CDOSim for a simulation-based evolutionary optimization of CDOs



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Conclusions

- CDOSim helps assessing CDO candidates and finding best suited CDO
- Three approaches for instruction count derivation
- MIPIPS and weights benchmark
- Simulation results can be used to appropriately predict costs, response times, and SLA violations of specific CDOs
- CDOSim is provided as part of our tool CloudMIG Xpress²



²http://www.cloudmig.org/



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Methology

E1:

Mean value and the standard deviation

E2 and E3:

 Quantifying the relative error (RE) by comparing simulated values with measured values

$$re(t) = \frac{|m(t) - s(t)|}{m(t)}, \ m(t) \neq 0, \ t \in T$$

$$RE = \frac{\sum_{t} re(t)}{|T|}$$

$$OveralIRE = \frac{RE_{CPU} + RE_{InstanceCount} + RE_{Costs} + RE_{RT}}{4}$$



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