

# The iObserve Approach

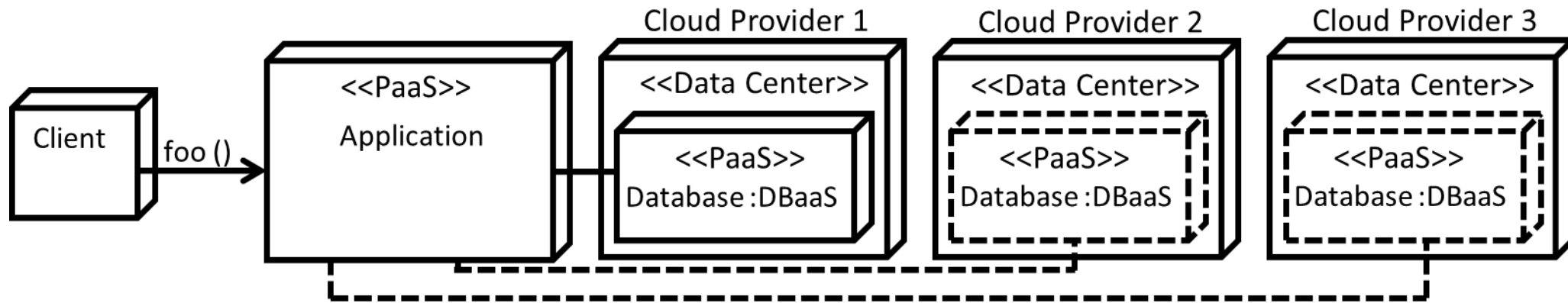
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## Runtime Architecture Modeling and Visualization

## Schedule of Events

|                      |  |
|----------------------|--|
| 09:00 – 09:10        | Welcome and General Introduction   |
| 09:10 – 09:40        | Study Foundations  |
| 09:40 – 10:00        | Model-based Software Application Monitoring  |
| <b>10:00 – 10:30</b> | <b>Runtime Architecture Modeling and Visualization</b>   |
| 10:30 – 11:00        | Coffee Break   |
| 11:00 – 12:15        | Introduction to the ExplorViz, Palladio, and iObserve Approaches with following Tool / Visualization Demos |
| 12:15 – 12:30        | Study Setup  |
| 12:30 – 14:00        | Lunch  |
| 14:00 – 15:30        | Comprehensibility Study  |
| 15:30 – 16:00        | Coffee Break   |
| 16:00 – 16:30        | Live Database Trace Visualization in Large Software Landscapes   |
| 16:30 – 17:00        | Feedback and Open Discussion   |

A software application build by composing services



- + Flexibility, scalability, reusability
- + Economic use of resources
- Complexity, fragility
- Changes during operations unknown in development phase

} DevOps practices

## DevOps

DevOps is a set of practices of operators and developers participating together in the entire application lifecycle, from design through the development process to production support

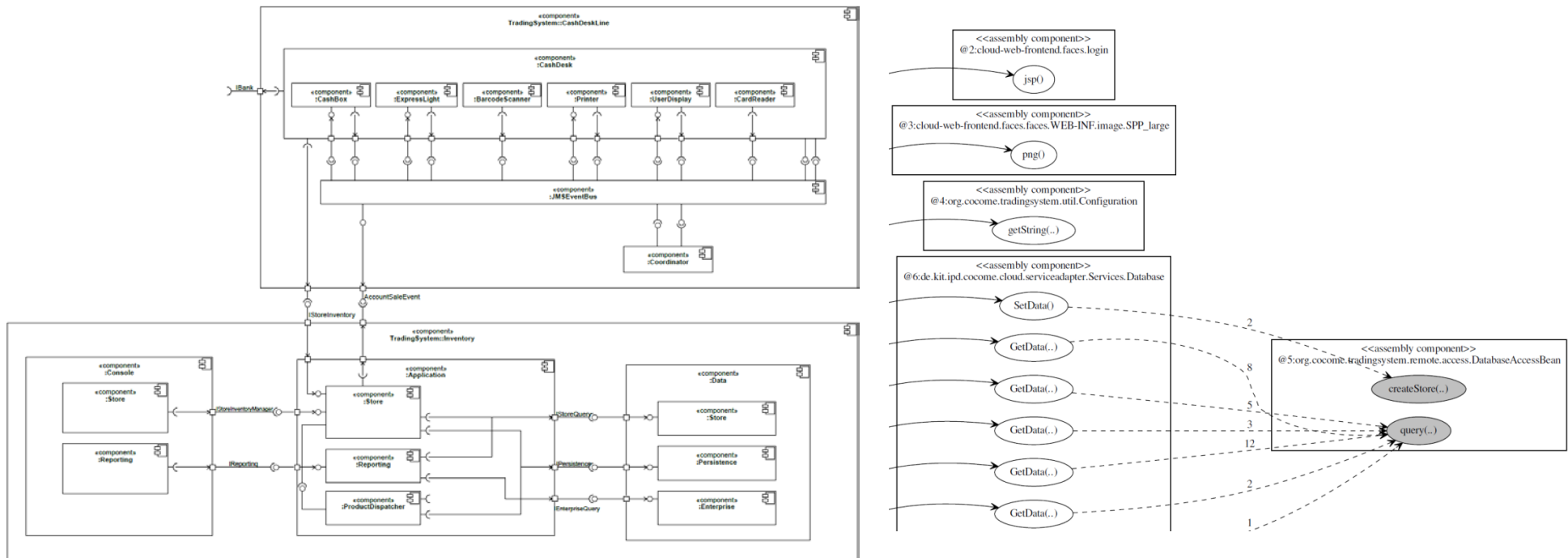
E. Mueller. What is DevOps?  
<http://theagileadmin.com/what-is-devops>, 2016.

- Developers and operators must work more closely
- Feedback cycles from Dev to Ops and Ops to Dev
- Increased communication among developers and operators
- Integration of the role of developer and operator

➤ Differences in architectural models in development and operations

## Differences in Architectural Models in Development and Operations

### 1 Level of abstraction (component-based vs. close to implementation level)

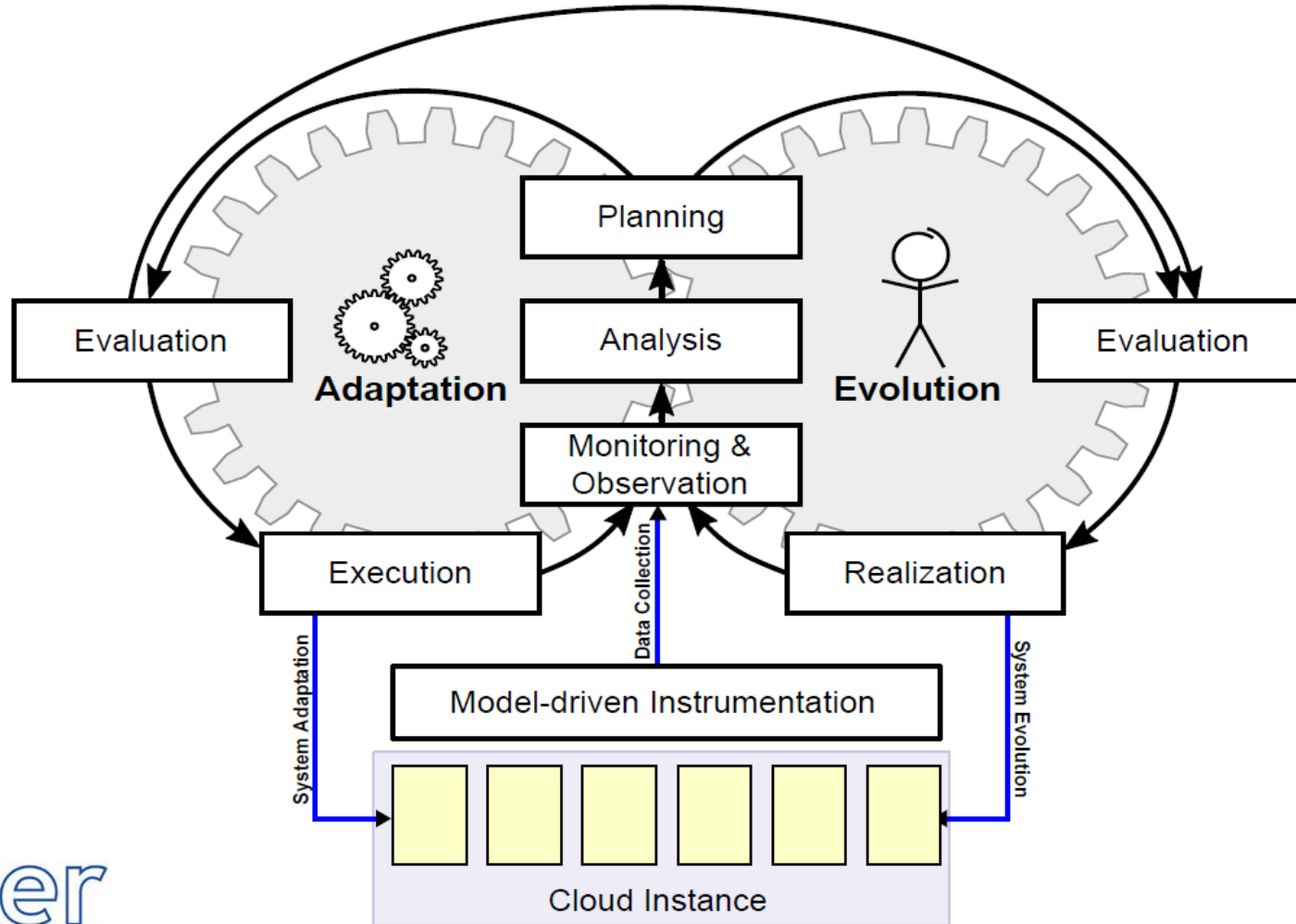


## Differences in Architectural Models in Development and Operations

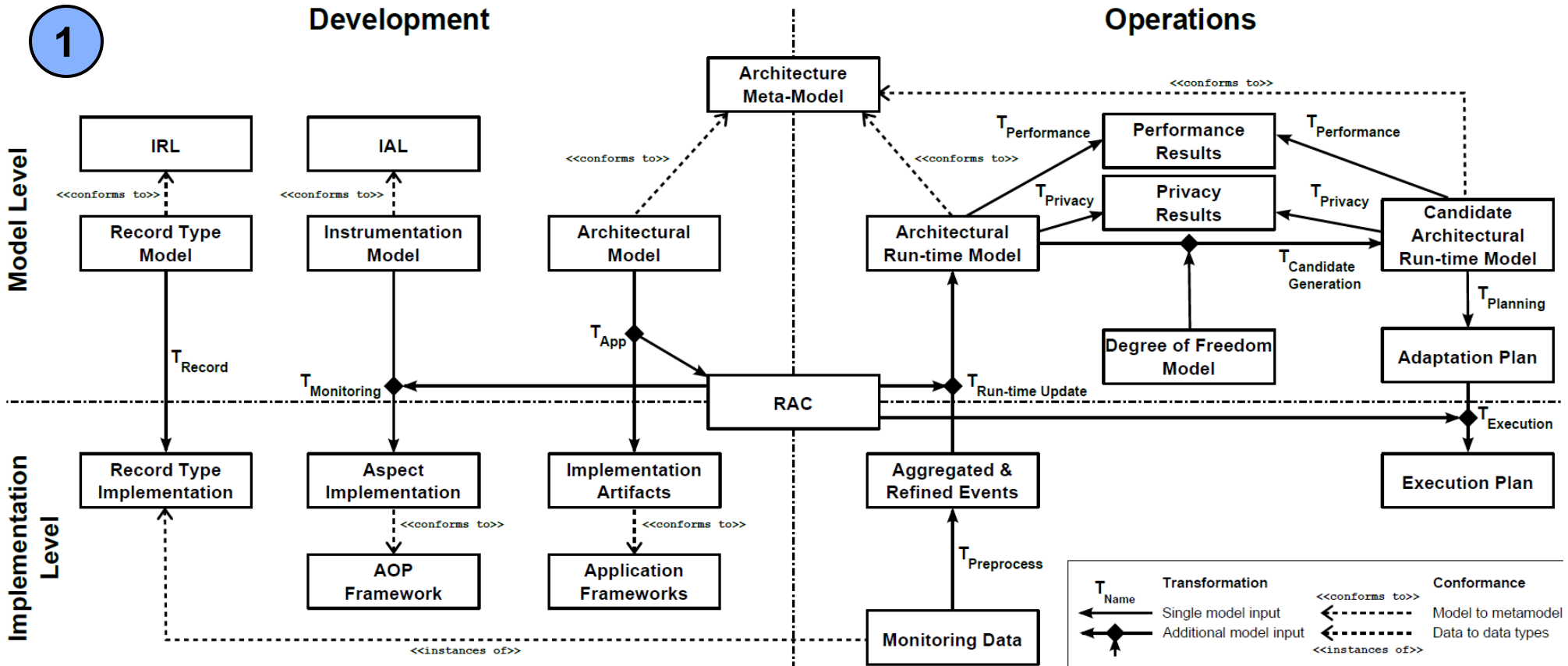
- 1 Level of abstraction (component-based vs. close to implementation level)
- 2 Purpose (finding appropriate design vs. reflecting current application configuration)
- 3 Content (static vs. dynamic)
  - Structure and design
  - In-memory objects and communication
  - Utilization of server

- Limited reuse of development models during operations
- Limited phase-spanning consideration of the software architecture

## Overview of the iObserve Approach



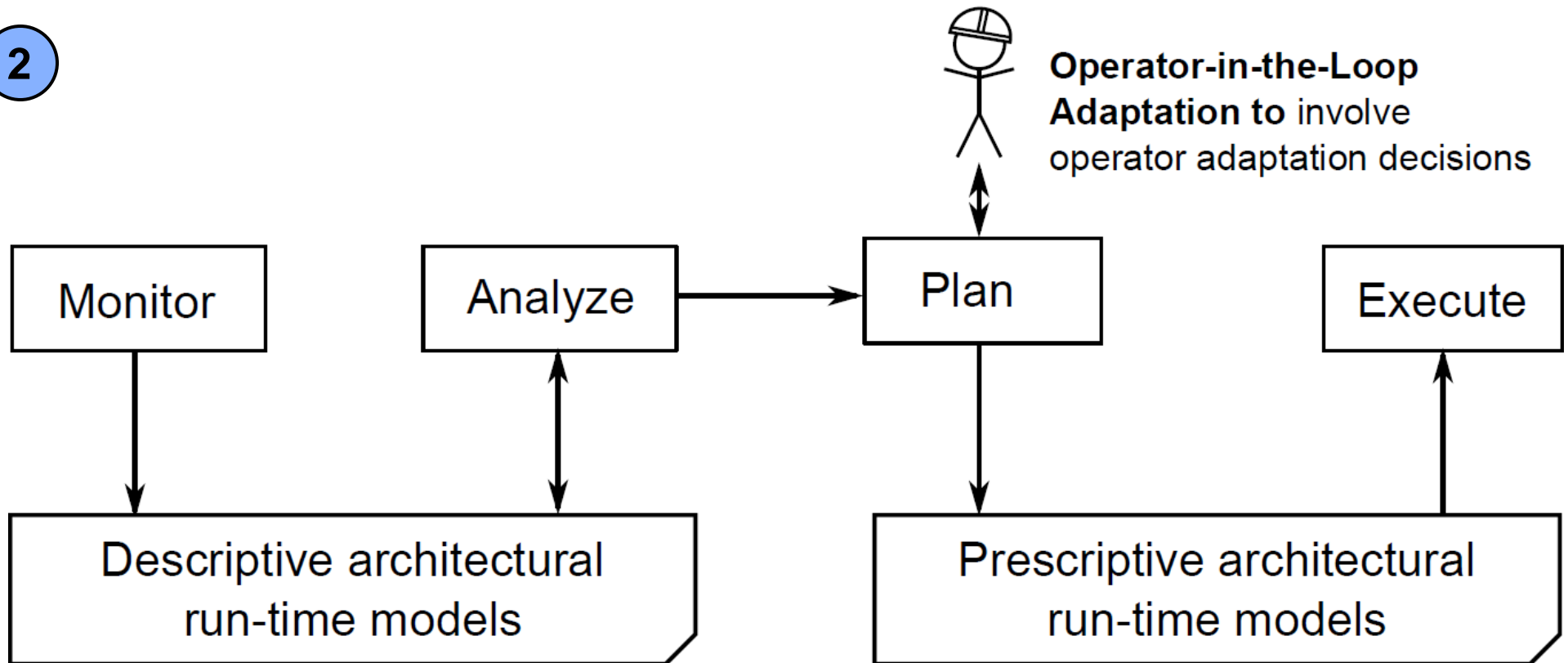
## The iObserve Megamodel



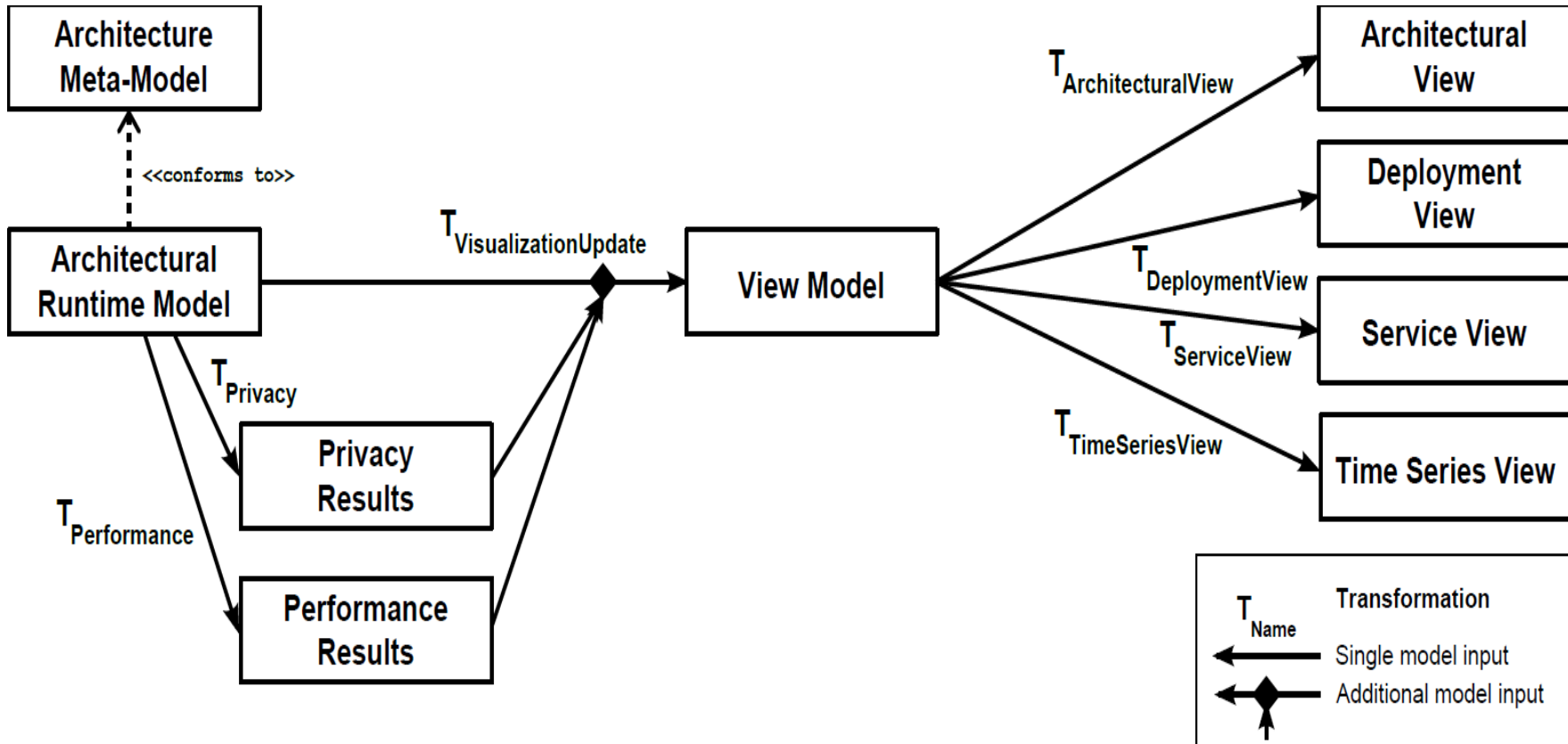
➤ Bridges the divergent abstraction levels in development and operations



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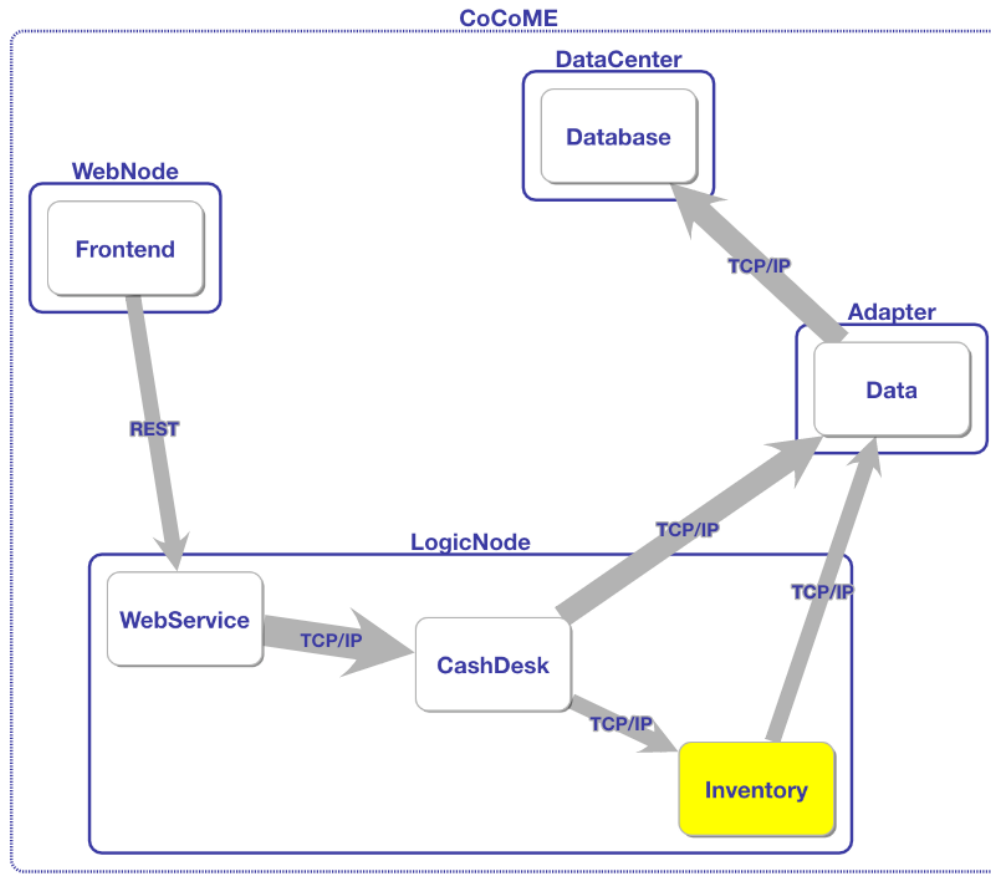
R. Heinrich et al. Architectural Run-Time Models for Operator-in-the-Loop Adaptation of Cloud Applications, 9th IEEE Symposium on the Maintenance and Evolution of Service-Oriented Systems and Cloud-Based Environments, 2015. IEEE.



## iObserve Live Visualization

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iObserve Home Deployments



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| Property | Value                 |
|----------|-----------------------|
| id       | test-system123-node-1 |
| name     | WebNode               |
| ip       | 10.0.0.1              |
| hostname | test hostname         |
| type     | node                  |

Layout:

Theme:

## Conclusion and Future Work

Differences in architectural models in development and operations

- Abstraction (component-based vs. close to implementation level)
- Purpose (finding appropriate design vs. reflecting executed application)
- Content (static vs. dynamic)

➤ iObserve is a first attempt to bridge differences in architectural models

### Future Work

- Further investigate the planning and execution phases
- Improve live visualization of data contained in the iObserve megamodel
- Conduct experiments for evaluating scalability and usefulness
  
- Develop reference architecture for various quality aspects in monitoring, analysis and planning
- Support meta-model modularity, extension and evolution



<https://github.com/research-iobserve>

## References

- L. Bass et al. DevOps: A Software Architect's Perspective. Pearson, 2015.
- F. Fittkau et al. Live trace visualization for comprehending large software landscapes: The ExplorViz approach. In VISSOFT. IEEE, 2013.
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- R. Heinrich et al. An Architectural Model-Based Approach to Quality-aware DevOps in Cloud Applications. In Software Architecture for Big Data and the Cloud, Elsevier, 2017
- R. Heinrich et al. The CoCoME platform for collaborative empirical research on information system evolution. Technical Report 2016,2; Karlsruhe Reports in Informatics, KIT, 2016
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