

# Type Systems for Domain-specific Languages

ATPS Workshop 2013

Reiner Jung

Christian Schneider

Wilhelm Hasselbring

Christian-Albrechts-Universität zu Kiel  
Institut für Informatik

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## Large DSL Project MENGES [MEG09]

- ▶ Goal: DSL for railway control centers
- ▶ DSLs for various purposes
- ▶ Target languages for PLC [IEC03]
- ▶ But one XML output file (PLCOpen.xml)

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## Agile grammar development

1. Domain analysis
2. Language development
3. Evaluation with users and case studies
4. Improving domain knowledge
5. goto 2

## Problems

- Development of semantic checks

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- Mapping of source to target language
  - data structures and
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## Result

- Incomplete generators
- Unmaintainable generator after 2 years
- Language evolution complicated

**Question** How could we improve generator development?

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**Idea**

- ▶ Look into compiler development techniques
- ▶ Adapt techniques for DSL development
- ▶ Integrate with Xtext [AF11]

## Xtext/TS <sup>1</sup>

- Type system framework
- DSL to write type checker
- Compact notation
- Limited typing features

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<sup>1</sup><http://code.google.com/a/eclipselabs.org/p/xtext-typesystem/>

<sup>2</sup><http://xsemantics.sourceforge.net/>

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- ▶ Type system framework
- ▶ DSL to write type checker
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## XSemantics <sup>2</sup>

- ▶ DSL to define type systems
- ▶ Rich syntax
- ▶ Compact notation
- ▶ Uses type system terminology (judgement, rule, ...)

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## Features

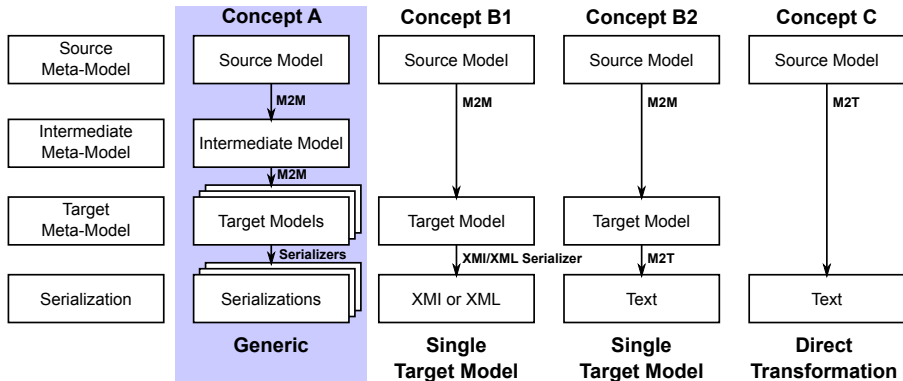
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- ▶ Uses Java type system
- ▶ Provides Java type checking
- ▶ Provides partial code generation

## Features

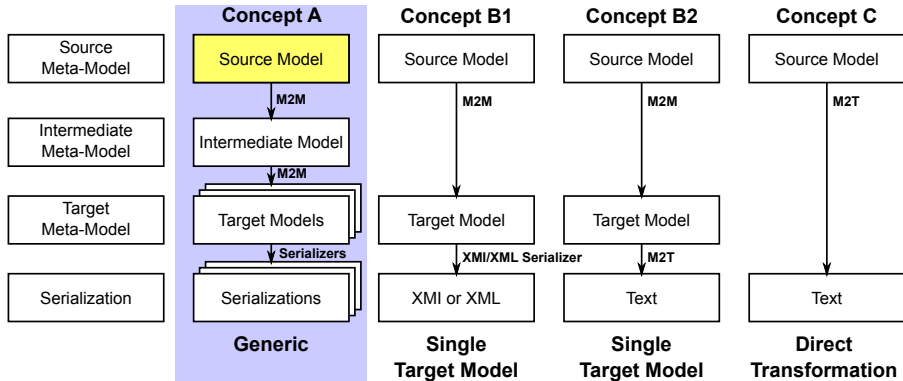
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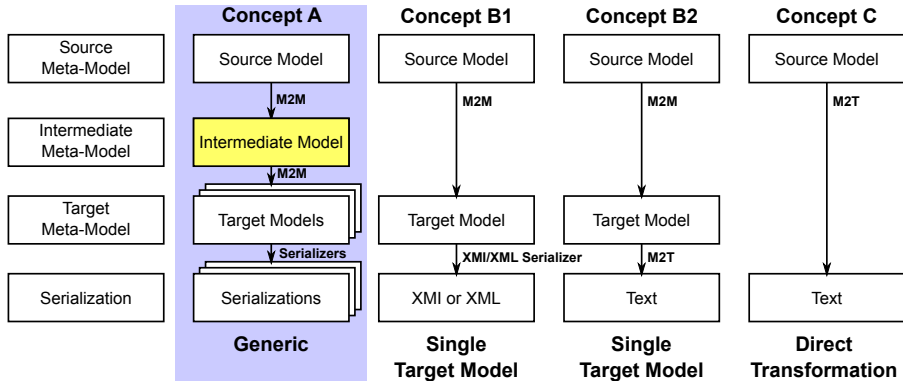
## Limitations

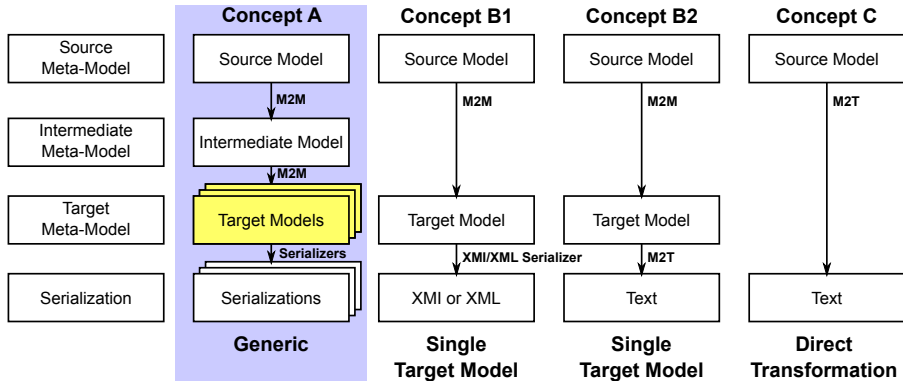
- ▶ Works only with Java
- ▶ Non Java-types must be added by hand

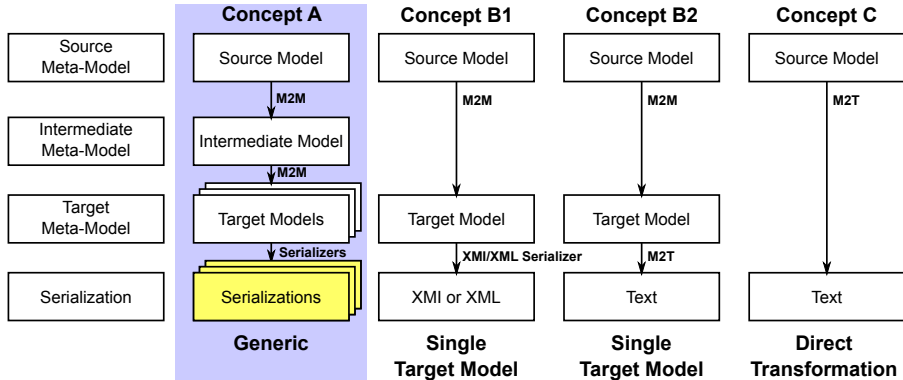


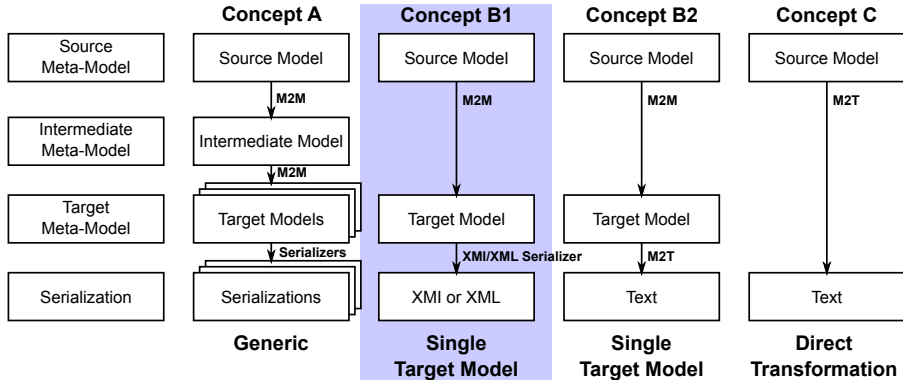


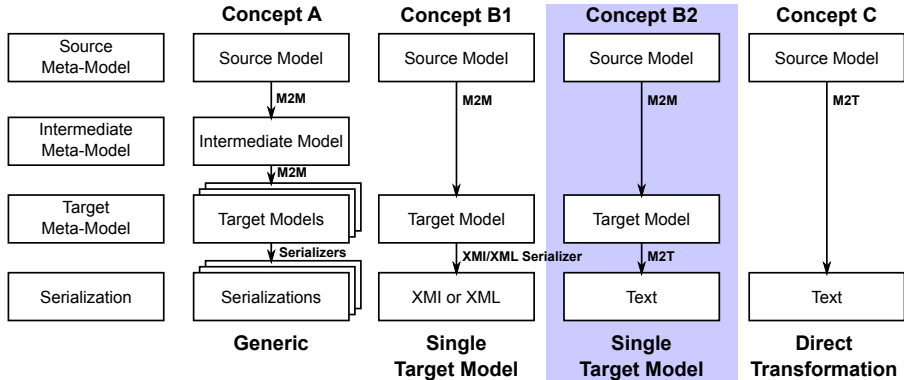


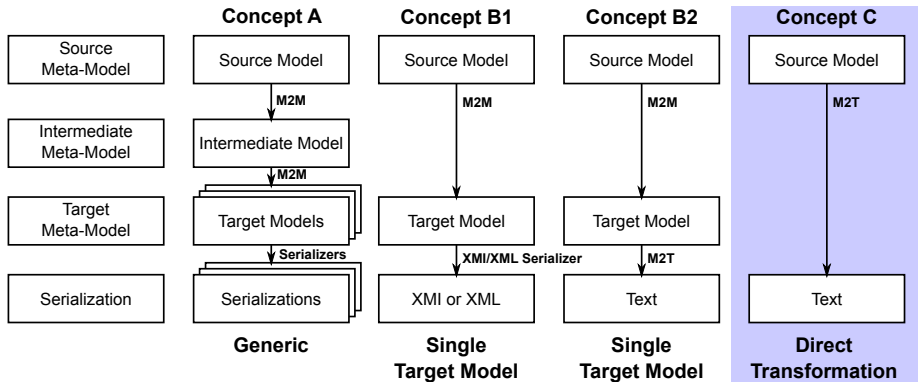












— **Type**

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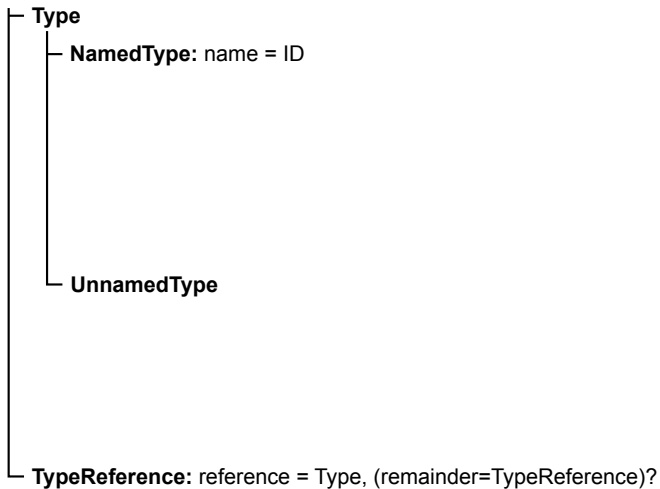
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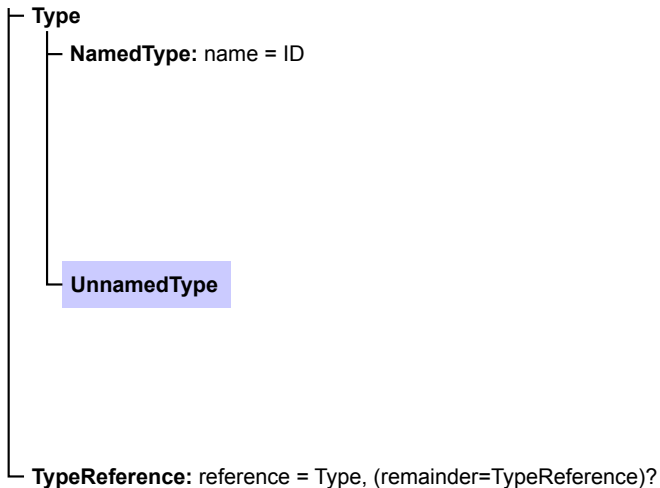
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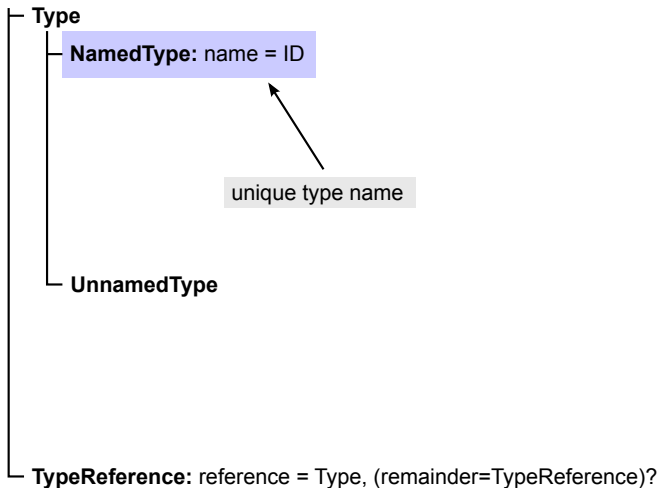
for nested type structures

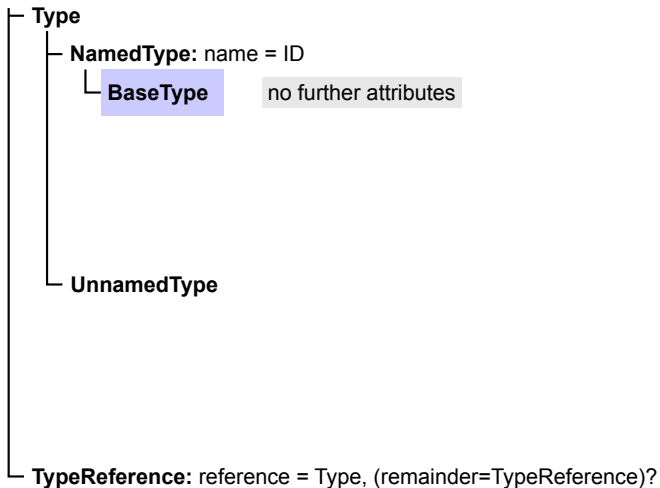


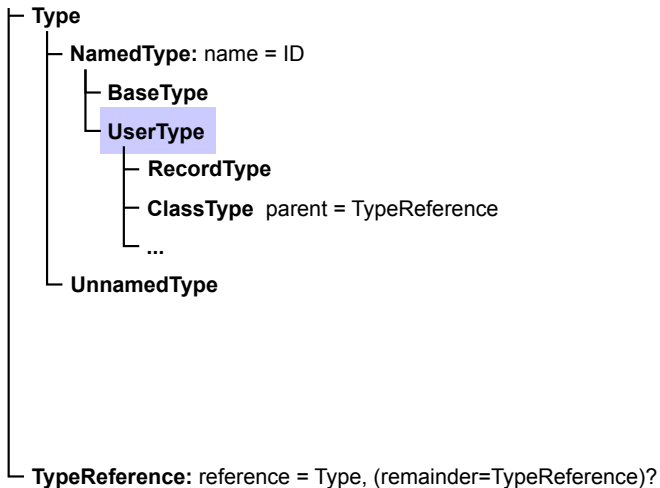
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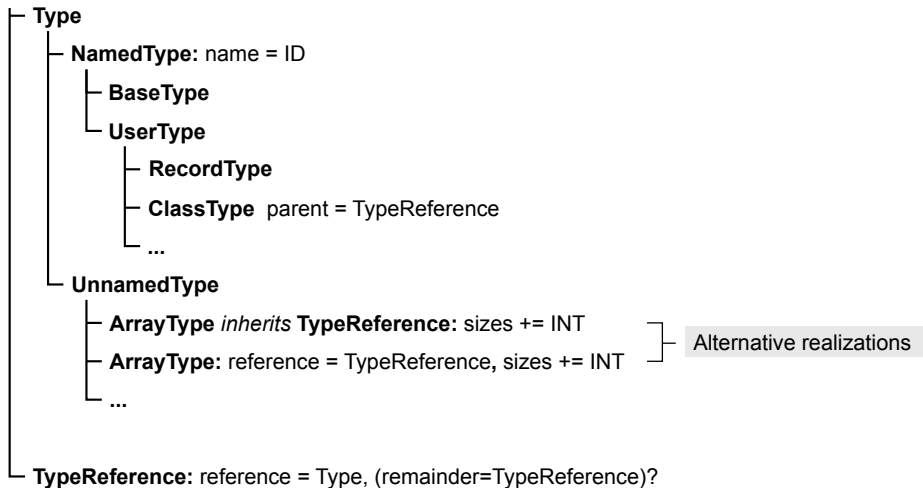












## Enumeration Base type declaration

---

```
public enum BaseType {  
    BOOLEAN, INT, FLOAT, STRING; /* base types */  
  
    public String lowerCaseName() {  
        return this.name().toLowerCase();  
    }  
}
```

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## From our example application

<http://build.se.informatik.uni-kiel.de/de.cau.cs.se.lad.git>

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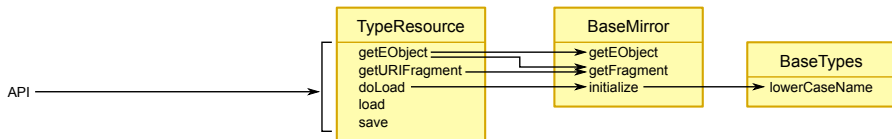
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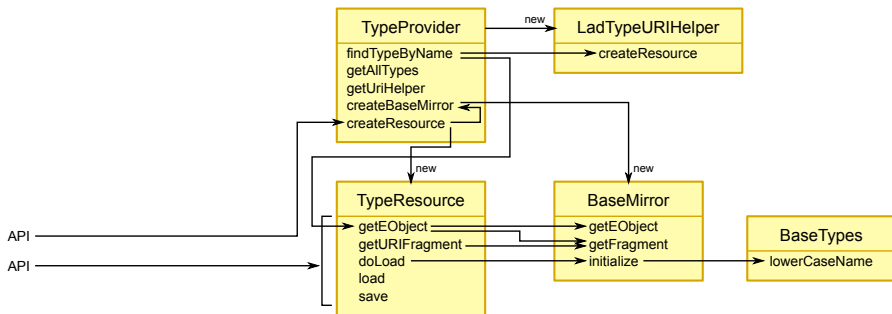
## Embedding into Xtext



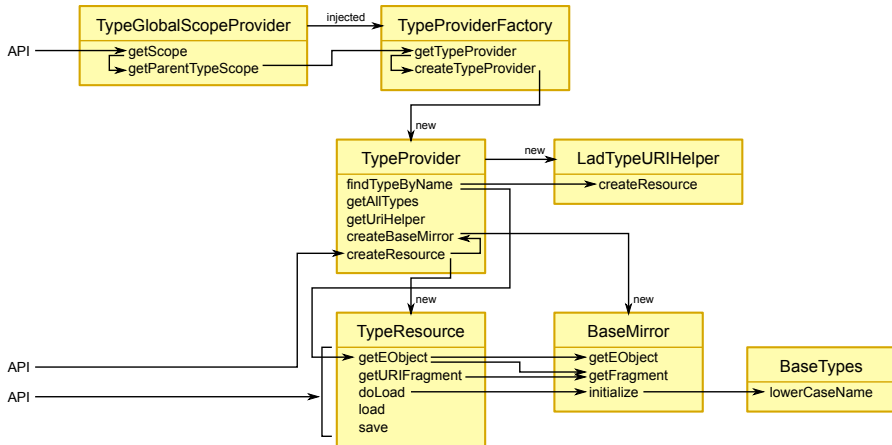
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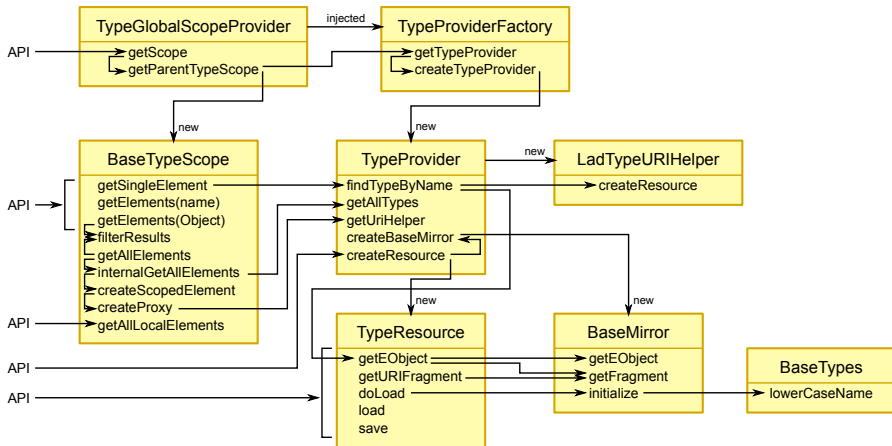
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## Types

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```
Type returns type::Type: UserType ;  
UserType returns type::UserType: ClassType | RecordType ;
```

```
TypeReference returns type::TypeReference:  
{type::TypeReference} reference = [type::NamedType | ID] ( ' . ' remainder=TypeReference )? |  
{type::ArrayType} reference = [type::NamedType | ID] ( ' [ ' sizes += INT ' ] ' )+ ;
```

---

## Property Declaration

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```
PropertyDeclaration returns type::PropertyDeclaration:  
  modifiers += Modifier type = TypeReference name = ID ;
```

```
FunctionDeclaration returns type::FunctionDeclaration:  
  modifiers += Modifier type = TypeReference name = ID  
  ' ( ' (parameters += ParameterDeclaration ( ' , ' parameters += ParameterDeclaration)* )? ' ) ' )'  
  body = Body ;
```

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## Base Types and Type Reference

---

```
/** Determine type of a literal: here a boolean value */  
def dispatch Type getActualType(BooleanValue value) {  
    return typeProvider.findTypeByName("boolean");  
}  
  
/** Recursive method to follow type references */  
def dispatch Type getActualType(TypeReference ref) {  
    return ref.remainder?.actualType?:ref.reference;  
}
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- ▶ Use of Xtend signature-based dispatcher
- ▶ Dispatch method returns type for boolean values
- ▶ Dispatch method resolves type reference

## Declarations and Calls

---

*/\*\* Determine the type of a value, variable, or property declaration \*/*

```
def dispatch Type getActualType(ValueDeclaration decl) {  
  return decl?.typeReference?.actualType;  
}
```

*/\*\* Determine the return type of a declared function \*/*

```
def dispatch Type getActualType(FunctionDeclaration decl) {  
  return decl.type.actualType;  
}
```

*/\*\* Determines the type of a value, variable, or property reference \*/*

```
def dispatch Type getActualType(ValueReference ref) {  
  return ref?.reference?.actualType;  
}
```

*/\*\* Determines the return type of a function call \*/*

```
def dispatch Type getActualType(FunctionCall call) {  
  return call.functionRef.actualType;  
}
```

---



## Meta-model for target language

- ▶ XML-schema to EMF converter<sup>3</sup>
- ▶ Existing meta-models e.g., JavaTypes [EEK<sup>+</sup>12]
- ▶ Standards or documentation e.g., IEC 61131-3 [IEC03]

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<sup>3</sup><http://yoxos.eclipsesource.com/places/node/org.eclipse.xsd.ecore.converter.feature.group>

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## Semantics of target language

- ▶ Type structures
- ▶ Expression and statement

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## Example runtime concepts

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- ▶ Garbage Collection
- ▶ Synchronization

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## Example type mapping

- ▶ Source: Datatype **interval**
  - ▶ Arbitrary integer range
  - ▶ Wraps on overflow/underflow
- ▶ Target: Datatype **signed int32**
  - ▶ Range checks
  - ▶ Integration with operators, e.g.,  
+, ++

**Goal** Improve DSLs development and maintenance

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## Methods

- ▶ Base type integration in Xtext
- ▶ Meta-models for type systems
- ▶ Grammar composition
- ▶ Transformation recipes

## DSL design patterns

- ▶ Public accessible collection
- ▶ Discuss further typing concepts, e.g., let, generics
- ▶ Better language composition

## Type systems and type transformation

- ▶ Integration of XSemantics
- ▶ Concept evaluation of DSL for type transformation

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